



DME10 OSC Specifications

Version 3.0.0

This specification document applies to DME10 Firmware V3.00 and later.

OSC (Open Sound Control) is a protocol for transmitting control information of electronic musical instruments / audio equipment, etc. via a network. This protocol can be used to remotely control the DME10. This document describes the connection and setup procedure for remote control using this protocol and lists the necessary parameter information.

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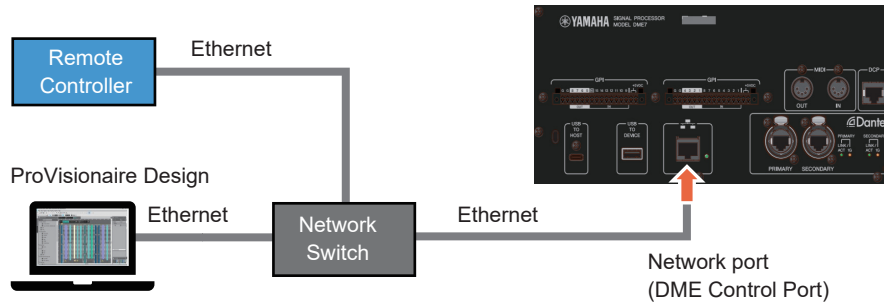
0. Revision History

| Version | Date | Section | Description |
|---------|---------------|---------|--------------------------------------|
| V1.1.1 | Jun. 11, 2025 | - | Initial version |
| V3.0.0 | Feb. 1, 2026 | 2.1 | Added Audio Component Speech Privacy |

1. Setup

1.1. Connection Procedure

Connect each devices via the network terminal as shown below. The device to be controlled is specified by its IP address. Up to 8 remote controllers can be connected to one DME10.



1.2. DME10 Configuration

IP address setting:

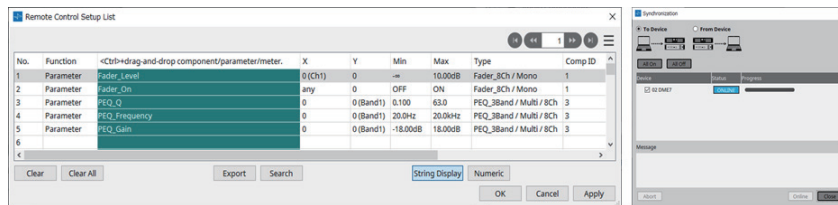
Press the MENU/HOME key on the front panel, select Settings > IP Settings > DME Control Port, then specify the Network Mode, IP address, and subnet mask.

* They can also be set on ProVisionaire Design.



Remote Control Setup List setting:

DME10 parameters can be controlled after registering the parameters on the Remote Control Setup List of ProVisionaire Design and synchronizing and saving those settings on the DME10. See the ProVisionaire user manual for details.



1.3. Configuring the Remote Controller

DME10 can be controlled from an external device via Ethernet (Network terminal). The settings on the remote controller side for each connection are as follows -

IP Address: Specify the IP address of the DME Control Port.

IP Port No.: UDP 49900

1.4. Configuration Examples

Below are several example commands set using an OSC Controller, in this case with the QLab application. QLab does not require type tags to be added to the command. A type tag may be required depending on the OSC Controller application, please check this for the OSC controller to be used.

1.4.1. Parameter setting examples

Set the Ch2 Level of the Fader component (4Ch) registered on No.1 in the Remote Control Setup List to -∞

| Category | Parameter Description | <Action> | <Address> | <X> | X name | <Y> | Y name | <type tag> | type tag | <value> | | value | comment | |
|----------|-----------------------|----------|-----------------------|-----|--------|-----|--------|------------|----------|---------|------|---------|---------|-------------------|
| | | | | | | | | | | min | max | scaling | unit | |
| Fader | Level | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | : | int | -13801 | 1000 | 100 | dB | -Infinity - +10dB |

Format: /yosc:req/<Action>/<Address>/<X>/<Y> <value>

Command: /yosc:req/set/PROC:Remote/1/1/1 -13801

* Specify "1" to X and Y for parameters with specified X and Y registered on the Remote Control Setup List.

* Specify a value to X and Y for parameters registered by specifying X and Y as "any" on the Remote Control Setup List.

* Specify the index number of the Remote Control Setup List for <IndexNo> in the <Address> argument of the command.

1.4.2. Snapshot setting example

Recall Snapshot No.10 of the Parameter Set ID 5000

| Category | Parameter Description | <Action> | <type tag> | type tag | <value 1> | | <value 2> | | comment |
|----------|-----------------------|-------------|------------|-------------|-----------|---------|-----------|-----|---------|
| | | | | | min | max | min | max | |
| Snapshot | Recall snapshot | ssrecall_ex | si: | string, int | "1" | "65535" | 1 | 100 | - |

Format: /yosc:req/<Action> <value1> <value2>

Command: /yosc:req/ssrecall_ex "5000" 10

2. Parameter

2.1. Parameter List

Audio Component

Format: /yosc:req/<Action>/<Address>/<X>/<Y> <type tag> <value>

| Category | Parameter Description | <Action> | <Address> | <X> | X name | <Y> | Y name | <type tag> | type tag | <value> | | value | | Comment |
|---------------------------|---------------------------|----------|-----------------------|--------|---------|-----|--------|------------|----------|---------|------|---------|-------|------------------------------------|
| | | | | | | | | | | min | max | scaling | unit | |
| Dante Out | Polarity | set | PROC:Remote/<IndexNo> | 1 - 16 | Offset | 1 | - | i: | int | 0 | 1 | ----- | ----- | 0: NORMAL, 1: INVERTED |
| Dante Out | Gain | set | PROC:Remote/<IndexNo> | 1 - 16 | Offset | 1 | - | i: | int | -9600 | 2400 | 100 | dB | |
| USB Out | Polarity | set | PROC:Remote/<IndexNo> | 1 - 8 | USB Out | 1 | - | i: | int | 0 | 1 | ----- | ----- | 0: NORMAL, 1: INVERTED |
| USB Out | Gain | set | PROC:Remote/<IndexNo> | 1 - 8 | USB Out | 1 | - | i: | int | -9600 | 2400 | 100 | dB | |
| SD Card | Level | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Acoustic Echo Canceller | Reference Input Gain | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Acoustic Echo Canceller | Reference FE Delay | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 200 | ----- | ----- | |
| Acoustic Echo Canceller | Reference Auto | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Acoustic Echo Canceller | Reference Delay Offset | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -50 | 50 | ----- | ----- | |
| Acoustic Echo Canceller | Mic ON | set | PROC:Remote/<IndexNo> | 1 - 16 | Mic | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Acoustic Echo Canceller | Mic Input Gain | set | PROC:Remote/<IndexNo> | 1 - 16 | Mic | 1 | - | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Acoustic Echo Canceller | Mic Effect | set | PROC:Remote/<IndexNo> | 1 - 16 | Mic | 1 | - | i: | int | 0 | 3 | ----- | ----- | 0:Soft, 1:Medium, 2:Hard, 3:Custom |
| Acoustic Echo Canceller | Mic Linear AEC | set | PROC:Remote/<IndexNo> | 1 - 16 | Mic | 1 | - | i: | int | 0 | 3 | ----- | ----- | |
| Acoustic Echo Canceller | Mic Noise Reduction | set | PROC:Remote/<IndexNo> | 1 - 16 | Mic | 1 | - | i: | int | 0 | 4 | ----- | ----- | |
| Acoustic Echo Canceller | Mic Echo Suppressor | set | PROC:Remote/<IndexNo> | 1 - 16 | Mic | 1 | - | i: | int | 0 | 4 | ----- | ----- | |
| Acoustic Echo Canceller | Mic Dereverberation | set | PROC:Remote/<IndexNo> | 1 - 16 | Mic | 1 | - | i: | int | 0 | 4 | ----- | ----- | |
| Acoustic Echo Canceller | Mic Reverb Time | set | PROC:Remote/<IndexNo> | 1 - 16 | Mic | 1 | - | i: | int | 0 | 20 | 10 | s | |
| Ambient Noise Compensator | Ambient Threshold | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -13801 | 0 | 100 | dB | -Infinity = -13801 |
| Ambient Noise Compensator | Gap Threshold | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -13801 | 0 | 100 | dB | -Infinity = -13801 |
| Ambient Noise Compensator | Gap Time | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 1 | 50 | 10 | s | |
| Ambient Noise Compensator | Program Max Gain | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1800 | 100 | dB | |
| Ambient Noise Compensator | Program Min Gain | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -1800 | 0 | 100 | dB | |
| Ambient Noise Compensator | Program Ratio | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 5 | 20 | ----- | ----- | See "Ambient Noise Compensator". |
| Ambient Noise Compensator | Program Response Time | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 1 | 60 | ----- | s | |
| Ambient Noise Compensator | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Audio Detector | Detect Threshold | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -90 | 0 | ----- | dB | |
| Audio Detector | Detect Hold | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 1 | 100 | 10 | s | |
| Audio Detector | Detect HoldInfinity | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Audio Detector | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Auto Gain Control | Compensator Response Time | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 58 | ----- | s | See "Auto Gain Control". |
| Auto Gain Control | Compensator Level | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 1 | 5 | ----- | ----- | |
| Auto Gain Control | Compensator Noise Gate On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Auto Gain Control | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Room Combiner | BGM Source | set | PROC:Remote/<IndexNo> | 1 - 8 | Room | 1 | - | i: | int | 0 | 3 | ----- | ----- | 0: BGM1, 1: BGM2, 2:BGM3, 3:BGM4 |
| Room Combiner | BGM On | set | PROC:Remote/<IndexNo> | 1 - 8 | Room | 1 | - | i: | int | 0 | 1 | ----- | ----- | |

| Category | Parameter Description | <Action> | <Address> | <X> | X name | <Y> | Y name | <type tag> | type tag | <value> | | value | | Comment |
|------------------------------|-----------------------|----------|-----------------------|--------|--------|-------|--------|------------|----------|---------|----------|---------|-------|----------------------------------|
| | | | | | | | | | | min | max | scaling | unit | |
| Room Combiner | BGM Level | set | PROC:Remote/<IndexNo> | 1 - 8 | Room | 1 | - | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Room Combiner | Paging On | set | PROC:Remote/<IndexNo> | 1 - 8 | Room | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Room Combiner | Paging Level | set | PROC:Remote/<IndexNo> | 1 - 8 | Room | 1 | - | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Room Combiner | RoomIn On | set | PROC:Remote/<IndexNo> | 1 - 8 | Room | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Room Combiner | RoomIn Level | set | PROC:Remote/<IndexNo> | 1 - 8 | Room | 1 | - | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Room Combiner | RoomOut On | set | PROC:Remote/<IndexNo> | 1 - 8 | Room | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Room Combiner | RoomOut Level | set | PROC:Remote/<IndexNo> | 1 - 8 | Room | 1 | - | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Room Combiner | Combine On | set | PROC:Remote/<IndexNo> | 1 - 8 | Room | 1 - 8 | Room | i: | int | 0 | 1 | ----- | ----- | |
| Room Combiner plus Automixer | Master Override | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 8 | Room | i: | int | 0 | 1 | ----- | ----- | |
| Room Combiner plus Automixer | Master Mute | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 8 | Room | i: | int | 0 | 1 | ----- | ----- | |
| Room Combiner plus Automixer | MicsIn On | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 8 | Room | i: | int | 0 | 1 | ----- | ----- | |
| Room Combiner plus Automixer | MicsIn Level | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 8 | Room | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Room Combiner plus Automixer | BGM Source | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 8 | Room | i: | int | 0 | 3 | ----- | ----- | 0: BGM1, 1: BGM2, 2:BGM3, 3:BGM4 |
| Room Combiner plus Automixer | BGM On | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 8 | Room | i: | int | 0 | 1 | ----- | ----- | |
| Room Combiner plus Automixer | BGM Level | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 8 | Room | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Room Combiner plus Automixer | Paging On | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 8 | Room | i: | int | 0 | 1 | ----- | ----- | |
| Room Combiner plus Automixer | Paging Level | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 8 | Room | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Room Combiner plus Automixer | RoomIn On | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 8 | Room | i: | int | 0 | 1 | ----- | ----- | |
| Room Combiner plus Automixer | RoomIn Level | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 8 | Room | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Room Combiner plus Automixer | RoomOut On | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 8 | Room | i: | int | 0 | 1 | ----- | ----- | |
| Room Combiner plus Automixer | Combine On | set | PROC:Remote/<IndexNo> | 1 - 8 | Room | 1 - 8 | Room | i: | int | 0 | 1 | ----- | ----- | |
| Room Combiner plus Automixer | Mic Ch Mode | set | PROC:Remote/<IndexNo> | 1 - 64 | Ch | 1 | - | i: | int | 0 | 2 | ----- | ----- | 0: mute, 1: man, 2: auto |
| Room Combiner plus Automixer | Mic Ch Weight | set | PROC:Remote/<IndexNo> | 1 - 64 | Ch | 1 | - | i: | int | -10000 | 1500 | ----- | ----- | See "Combiner". |
| Room Combiner plus Automixer | Mic Ch Override | set | PROC:Remote/<IndexNo> | 1 - 64 | Ch | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| DCA | Patch On | set | PROC:Remote/<IndexNo> | 1 - 64 | Ch | 1 - 8 | DCA | i: | int | 0 | 1 | ----- | ----- | |
| DCA | Group On | set | PROC:Remote/<IndexNo> | 1 - 64 | Ch | 1 - 8 | DCA | i: | int | 0 | 1 | ----- | ----- | |
| DCA | Group Offset | set | PROC:Remote/<IndexNo> | 1 - 64 | Ch | 1 - 8 | DCA | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| DCA | Min | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| DCA | Max | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Delay | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Delay | DelayTime | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1000000 | 1000 | ms | |
| Dynamics - Compressor | Threshold | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -6000 | 0 | 100 | dB | |
| Dynamics - Compressor | Ratio | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 10 | 201 | 10 | ----- | See "Dynamics". |
| Dynamics - Compressor | Knee | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 5 | ----- | ----- | See "Dynamics". |
| Dynamics - Compressor | Attack | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 120 | ----- | ms | |
| Dynamics - Compressor | Release | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 3340 | 42700000 | 1000000 | s | |
| Dynamics - Compressor | Gain | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -2000 | 4000 | 100 | dB | |
| Dynamics - Compressor | KeyIn | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 65 | ----- | ----- | See "Dynamics". |
| Dynamics - Compressor | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |

2. Parameter

| Category | Parameter Description | <Action> | <Address> | <X> | X name | <Y> | Y name | <type tag> | type tag | <value> | | value | | Comment |
|-------------------------|-----------------------|----------|-----------------------|-----|--------|-----|--------|------------|----------|---------|----------|---------|-------|---|
| | | | | | | | | | | min | max | scaling | unit | |
| Dynamics - Comp260 | Threshold | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -6000 | 0 | 100 | dB | |
| Dynamics - Comp261 | Ratio | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 100 | 65535 | 100 | ----- | E.g.) 1.0:1 1.0 x 100 = 100 ∞:1 if the value exceeds 50000 |
| Dynamics - Comp262 | Knee | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 5 | ----- | ----- | See "Dynamics". |
| Dynamics - Comp263 | Attack | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 10 | 80000 | 1000 | ms | |
| Dynamics - Comp264 | Release | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 62 | 9990 | 10 | ms | |
| Dynamics - Comp265 | Gain | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -2000 | 4000 | 100 | dB | |
| Dynamics - Comp266 | KeyIn | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 65 | ----- | ----- | See "Dynamics". |
| Dynamics - Comp267 | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Dynamics - Ducker | Threshold | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -7200 | 0 | 100 | dB | |
| Dynamics - Ducker | Range | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -32768 | 0 | 100 | dB | -Infinity = less than -7200 |
| Dynamics - Ducker | Attack | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 240 | ----- | ms | |
| Dynamics - Ducker | Release | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 3340 | 42700000 | 1000000 | s | |
| Dynamics - Ducker | Hold | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 20 | 1960000 | 1000000 | s | |
| Dynamics - Ducker | KeyIn | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 65 | ----- | ----- | See "Dynamics". |
| Dynamics - Ducker | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Dynamics - Gate | Threshold | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -7200 | 0 | 100 | dB | |
| Dynamics - Gate | Range | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -32768 | 0 | 100 | dB | |
| Dynamics - Gate | Attack | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 120 | ----- | ms | |
| Dynamics - Gate | Decay | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 3340 | 42700000 | 1000000 | s | |
| Dynamics - Gate | Hold | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 20 | 1960000 | 1000000 | s | |
| Dynamics - Gate | KeyIn | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 65 | ----- | ----- | See "Dynamics". |
| Dynamics - Gate | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Dynamics - Limiter | Threshold | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -7200 | 0 | 100 | dB | |
| Dynamics - Limiter | Attack | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1200 | 10 | ms | |
| Dynamics - Limiter | Release | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 3340 | 42700000 | 1000000 | s | |
| Dynamics - Limiter | KeyIn | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 65 | ----- | ----- | See "Dynamics". |
| Dynamics - Limiter | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Dynamics - PagingDucker | Range | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -32768 | 0 | 100 | dB | -Infinity = less than -6000 |
| Dynamics - PagingDucker | Attack | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 100 | 10 | s | |
| Dynamics - PagingDucker | Release | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 100 | 10 | s | |
| Dynamics - PagingDucker | Hold | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 100 | 10 | s | |
| Dynamics - PagingDucker | Trigger | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Dynamics - PagingDucker | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| REV-X | Type | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 2 | ----- | ----- | 0: HALL, 1: ROOM, 2: PLATE |
| REV-X | RevTime | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 69 | ----- | ----- | See "REV-X". |
| REV-X | InitialDelay | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 1 | 2000 | 10 | ms | |
| REV-X | Decay | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 63 | ----- | ----- | |
| REV-X | RoomSize | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 31 | ----- | ----- | |
| REV-X | Difussion | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 10 | ----- | ----- | |

2. Parameter

| Category | Parameter Description | <Action> | <Address> | <X> | X name | <Y> | Y name | <type tag> | type tag | <value> | | value | | Comment |
|-----------------|-----------------------|----------|-----------------------|--------|--------|--------|--------------|------------|----------|---------|--------|---------|-------|-------------------------------------|
| | | | | | | | | | | min | max | scaling | unit | |
| REV-X | HPF | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 52 | ----- | Hz | See "REV-X". |
| REV-X | LPF | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 34 | 60 | ----- | Hz | See "REV-X". |
| REV-X | HiRatio | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 1 | 10 | 10 | ----- | |
| REV-X | LowRatio | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 1 | 14 | 10 | ----- | |
| REV-X | LowFreq | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 1 | 59 | ----- | Hz | See "REV-X". |
| REV-X | MixBal | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 100 | ----- | % | |
| REV-X | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| GEQ | Limit | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 3 | ----- | dB | 0: +/-15, 1: +/-12, 2: +/-6, 3: -24 |
| GEQ | HPF Frequency | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| GEQ | HPF Bypass | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| GEQ | LPF Frequency | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| GEQ | LPF Bypass | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| GEQ | Notch Frequency | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 4 | Notch Filter | i: | int | 200 | 200000 | 10 | Hz | |
| GEQ | Notch Bypass | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 4 | Notch Filter | i: | int | 0 | 1 | ----- | ----- | |
| GEQ | Notch Q | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 4 | Notch Filter | i: | int | 100 | 63000 | 1000 | ----- | |
| GEQ | GEQ Gain | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 32 | Band | i: | int | -2400 | 1500 | 100 | dB | |
| GEQ | GEQ Bypass | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 32 | Band | i: | int | 0 | 1 | ----- | ----- | |
| GEQ | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| PEQ | Q | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 16 | Band | i: | int | 100 | 63000 | 1000 | ----- | |
| PEQ | Frequency | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 16 | Band | i: | int | 200 | 200000 | 10 | Hz | |
| PEQ | Gain | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 16 | Band | i: | int | -1800 | 1800 | 100 | dB | |
| PEQ | Bypass | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 16 | Band | i: | int | 0 | 1 | ----- | ----- | |
| PEQ | Type | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 16 | Band | i: | int | 0 | 6 | ----- | ----- | See "EQ". |
| PEQ | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Fader | Level | set | PROC:Remote/<IndexNo> | 1 - 32 | Ch | 1 | - | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Fader | On | set | PROC:Remote/<IndexNo> | 1 - 32 | Ch | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Fader | Polarity | set | PROC:Remote/<IndexNo> | 1 - 32 | Ch | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Notch FBS | Dynamic AutoDetect | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Notch FBS | Fixed On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Pitch Shift FBS | Mode | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | 0: Speech, 1: Music |
| Pitch Shift FBS | Suppression | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 9 | ----- | ----- | |
| Pitch Shift FBS | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| LPF | Frequency | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| LPF | FilterType | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 19 | ----- | ----- | See "Filter". |
| LPF | Gc | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -6 | 6 | ----- | dB | |
| LPF | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| HPF | Frequency | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| HPF | FilterType | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 19 | ----- | ----- | See "Filter". |
| HPF | Gc | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -6 | 6 | ----- | dB | |

2. Parameter

| Category | Parameter Description | <Action> | <Address> | <X> | X name | <Y> | Y name | <type tag> | type tag | <value> | | value | | Comment |
|-----------------|-----------------------|----------|-----------------------|---------|--------|---------|--------|------------|----------|---------|---------|---------|-------|---|
| | | | | | | | | | | min | max | scaling | unit | |
| HPF | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| BPF | LPF Frequency | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| BPF | LPF FilterType | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 19 | ----- | ----- | See "Filter". |
| BPF | LPF Gc | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -6 | 6 | ----- | dB | |
| BPF | LPF Bypass | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| BPF | HPF Frequency | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| BPF | HPF FilterType | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 19 | ----- | ----- | See "Filter". |
| BPF | HPF Gc | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -6 | 6 | ----- | dB | |
| BPF | HPF Bypass | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| BPF | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Dugan Automixer | Master Override | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 8 | Group | i: | int | 0 | 1 | ----- | ----- | |
| Dugan Automixer | Master Mute | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 8 | Group | i: | int | 0 | 1 | ----- | ----- | |
| Dugan Automixer | Ch Mode | set | PROC:Remote/<IndexNo> | 1 - 64 | Ch | 1 | - | i: | int | 0 | 2 | ----- | ----- | See "Mixer". |
| Dugan Automixer | Ch Weight | set | PROC:Remote/<IndexNo> | 1 - 64 | Ch | 1 | - | i: | int | -10000 | 1500 | 100 | dB | |
| Dugan Automixer | Ch Group | set | PROC:Remote/<IndexNo> | 1 - 64 | Ch | 1 | - | i: | int | 0 | 7 | ----- | ----- | See "Mixer". |
| Dugan Automixer | Ch Override | set | PROC:Remote/<IndexNo> | 1 - 64 | Ch | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Delay Matrix | Level | set | PROC:Remote/<IndexNo> | 1 - 64 | In | 1 - 128 | Out | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Delay Matrix | On | set | PROC:Remote/<IndexNo> | 1 - 64 | In | 1 - 128 | Out | i: | int | 0 | 1 | ----- | ----- | |
| Delay Matrix | DelayTime | set | PROC:Remote/<IndexNo> | 1 - 64 | In | 1 - 128 | Out | i: | int | 0 | 1000000 | 1000 | ms | |
| Matrix Mixer | Level | set | PROC:Remote/<IndexNo> | 1 - 256 | In | 1 - 256 | Out | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Matrix Mixer | On | set | PROC:Remote/<IndexNo> | 1 - 256 | In | 1 - 256 | Out | i: | int | 0 | 1 | ----- | ----- | |
| Oscillator | Level | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -9600 | 0 | 100 | dB | |
| Oscillator | Vari Frequency | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| Oscillator | Waveform | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 5 | ----- | ----- | See "Oscillator". |
| Oscillator | HPF Frequency | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| Oscillator | HPF On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Oscillator | LPF Frequency | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| Oscillator | LPF On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Oscillator | Width | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 100 | 10000 | ----- | ----- | |
| Oscillator | Interval | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 1 | 30 | ----- | ----- | |
| Oscillator | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Polarity | Polarity | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 1 | ----- | ----- | 0: Normal, 1: Inverted |
| Router | Patch | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 256 | Out | i: | int | 0 | 256 | ----- | ----- | |
| Source Selector | Source | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 1 | 16 | ----- | ----- | |
| Source Selector | Selected Source Level | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Speech Privacy | SelectType | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 4 | Ch | i: | int | 0 | 3 | ----- | ----- | 0: Forest, 1: River, 2: Street, 3: Building |
| Speech Privacy | MixRatio | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 4 | Ch | i: | int | 10 | 70 | ----- | ----- | |
| Speech Privacy | Level | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 4 | Ch | i: | int | -13801 | 0 | 100 | dB | -Infinity = -13801 |
| Speech Privacy | On | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 4 | Ch | i: | int | 0 | 1 | ----- | ----- | |

2. Parameter

| Category | Parameter Description | <Action> | <Address> | <X> | X name | <Y> | Y name | <type tag> | type tag | <value> | | value | | Comment |
|-------------------|-----------------------|----------|-----------------------|-------|--------|--------|--------|------------|----------|---------|--------|---------|-------|--|
| | | | | | | | | | | min | max | scaling | unit | |
| Standard SPP | Input Level | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| Standard SPP | XOver LPF Frequency | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| Standard SPP | XOver LPF Type | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 0 | 19 | ----- | ----- | See "Standard SPP/C-Series SPP (FIR)". |
| Standard SPP | XOver LPF Gc | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | -6 | 6 | ----- | dB | |
| Standard SPP | XOver HPF Frequency | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| Standard SPP | XOver HPF Type | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 0 | 19 | ----- | ----- | See "Standard SPP/C-Series SPP (FIR)". |
| Standard SPP | XOver HPF Gc | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | -6 | 6 | ----- | dB | |
| Standard SPP | XOver Polarity | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 0 | 1 | ----- | ----- | 0: Normal, 1: Inverted |
| Standard SPP | Center Frequency | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| Standard SPP | Delay On | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Standard SPP | Delay Time | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 0 | 200000 | 1000 | ms | |
| Standard SPP | EQ Type | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 - 16 | Band | i: | int | 0 | 9 | ----- | ----- | See "Standard SPP/C-Series SPP (FIR)". |
| Standard SPP | EQ Frequency | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 - 16 | Band | i: | int | 200 | 200000 | 10 | Hz | |
| Standard SPP | EQ Gain | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 - 16 | Band | i: | int | -1800 | 1800 | 100 | dB | |
| Standard SPP | EQ Q | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 - 16 | Band | i: | int | 100 | 63000 | 1000 | ----- | |
| Standard SPP | EQ Bypass | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 - 16 | Band | i: | int | 0 | 1 | ----- | ----- | |
| Standard SPP | EQ On | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 - 16 | Band | i: | int | 0 | 1 | ----- | ----- | |
| Standard SPP | PeakLimiter Threshold | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 10 | 5000 | 1 | W | |
| Standard SPP | PeakLimiter Attack | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 0 | 1200 | 10 | ms | |
| Standard SPP | PeakLimiter Release | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 0 | 60000 | 1 | ms | |
| Standard SPP | PeakLimiter On | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Standard SPP | RMSLimiter Threshold | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 10 | 5000 | 1 | W | |
| Standard SPP | RMSLimiter Attack | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 0 | 300 | 10 | s | |
| Standard SPP | RMSLimiter Release | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 0 | 600 | 10 | s | |
| Standard SPP | RMSLimiter On | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Standard SPP | Output Level | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | -13801 | 1000 | 100 | dB | |
| Standard SPP | Output Mute | set | PROC:Remote/<IndexNo> | 1 - 4 | Way | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| C-Series SPP(FIR) | Input Level | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -13801 | 1000 | 100 | dB | -Infinity = -13801 |
| C-Series SPP(FIR) | XOver LPF Frequency | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| C-Series SPP(FIR) | XOver LPF Type | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 19 | ----- | ----- | See "Standard SPP/C-Series SPP (FIR)". |
| C-Series SPP(FIR) | XOver LPF Gc | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | -6 | 6 | ----- | dB | |
| C-Series SPP(FIR) | XOver HPF Frequency | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| C-Series SPP(FIR) | XOver HPF Type | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 19 | ----- | ----- | See "Standard SPP/C-Series SPP (FIR)". |
| C-Series SPP(FIR) | XOver HPF Gc | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | -6 | 6 | ----- | dB | |
| C-Series SPP(FIR) | XOver Polarity | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 1 | ----- | ----- | 0: Normal, 1: Inverted |
| C-Series SPP(FIR) | Center Frequency | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 200 | 200000 | 10 | Hz | |
| C-Series SPP(FIR) | Delay On | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 1 | ----- | ----- | |

| Category | Parameter Description | <Action> | <Address> | <X> | X name | <Y> | Y name | <type tag> | type tag | <value> | | value | | Comment |
|-------------------|-----------------------|----------|-----------------------|-------|--------|--------|--------|------------|----------|---------|--------|---------|-------|--|
| | | | | | | | | | | min | max | scaling | unit | |
| C-Series SPP(FIR) | Delay Time | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 200000 | 1000 | ms | |
| C-Series SPP(FIR) | EQ Type | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 - 16 | Band | i: | int | 0 | 9 | ----- | ----- | See "Standard SPP/C-Series SPP (FIR)". |
| C-Series SPP(FIR) | EQ Frequency | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 - 16 | Band | i: | int | 200 | 200000 | 10 | Hz | |
| C-Series SPP(FIR) | EQ Gain | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 - 16 | Band | i: | int | -1800 | 1800 | 100 | dB | |
| C-Series SPP(FIR) | EQ Q | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 - 16 | Band | i: | int | 100 | 63000 | 1000 | ----- | |
| C-Series SPP(FIR) | EQ Bypass | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 - 16 | Band | i: | int | 0 | 1 | ----- | ----- | |
| C-Series SPP(FIR) | EQ On | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 - 16 | Band | i: | int | 0 | 1 | ----- | ----- | |
| C-Series SPP(FIR) | PeakLimiter Threshold | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 10 | 5000 | 1 | W | |
| C-Series SPP(FIR) | PeakLimiter Attack | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 1200 | 10 | ms | |
| C-Series SPP(FIR) | PeakLimiter Release | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 60000 | 1 | ms | |
| C-Series SPP(FIR) | PeakLimiter On | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| C-Series SPP(FIR) | RMSLimiter Threshold | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 10 | 5000 | 1 | W | |
| C-Series SPP(FIR) | RMSLimiter Attack | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 300 | 10 | s | |
| C-Series SPP(FIR) | RMSLimiter Release | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 600 | 10 | s | |
| C-Series SPP(FIR) | RMSLimiter On | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| C-Series SPP(FIR) | Output Level | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | -13801 | 1000 | 100 | dB | |
| C-Series SPP(FIR) | Output Mute | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| C-Series SPP(FIR) | FIR Mode | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 3 | ----- | ----- | |
| C-Series SPP(FIR) | FIR SpeakerID | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 255 | ----- | ----- | |
| C-Series SPP(FIR) | FIR Index | set | PROC:Remote/<IndexNo> | 1 - 2 | Way | 1 | - | i: | int | 0 | 10 | ----- | ----- | |

Control Component

Format: /yosc:req/<Action>/<Address>/<X>/<Y> <type tag> <value>

| Category | Parameter Description | <Action> | <Address> | <X> | X name | <Y> | Y name | <type tag> | type tag | <value> | | value | | comment |
|---------------------------------------|-----------------------|----------|-----------------------|--------|--------|---------|--------|------------|----------|---------|-------|---------|-------|------------------------|
| | | | | | | | | | | min | max | scaling | unit | |
| Input (Normalized Value) Button | On | set | PROC:Remote/<IndexNo> | 1 - 16 | Input | 1 | - | i: | int | 0 | 1 | ----- | ----- | 0: NORMAL, 1: INVERTED |
| Input (Normalized Value) Radio Button | Sel | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 256 | ----- | ----- | |
| Input (Normalized Value) Fader | Value | set | PROC:Remote/<IndexNo> | 1 - 16 | Input | 1 | - | i: | int | 0 | 100 | 100 | ----- | |
| Input (Value) Button | On | set | PROC:Remote/<IndexNo> | 1 - 16 | Input | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Input (Value) Radio Button | Sel | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | 0 | 256 | ----- | ----- | |
| Input (Value) Fader | Value (dB) | set | PROC:Remote/<IndexNo> | 1 - 16 | Input | 1 | - | i: | int | -13801 | 1000 | 100 | dB | |
| Input (Value) Fader | Value (Num) | set | PROC:Remote/<IndexNo> | 1 - 16 | Input | 1 | - | i: | int | -20000 | 20000 | ----- | ----- | |
| Processing (Value) Multi Compare | Threshold | set | PROC:Remote/<IndexNo> | 1 | - | 1 | - | i: | int | -9000 | 0 | 100 | dB | |
| Processing Delay | On | set | PROC:Remote/<IndexNo> | 1 - 16 | Input | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Processing Suspend | On | set | PROC:Remote/<IndexNo> | 1 - 16 | Input | 1 | - | i: | int | 0 | 1 | ----- | ----- | |
| Processing Router | Patch | set | PROC:Remote/<IndexNo> | 1 | - | 1 - 256 | Out | i: | int | 0 | 256 | ----- | ----- | |

Event

Format: /yosc:req/<Action> <type tag> <value1> <value2>

| Category | Parameter Description | <Action> | <type tag> | type tag | <value1> | <value2> | comment |
|--------------|-------------------------|----------|------------|---------------|----------------------------------|------------------|------------------------------------|
| Audio Player | Specify a playback song | event | ss: | string,string | "PROC:AudioPlayerSetCurrentSong" | "index=<number>" | <number> : SD Card File Manager No |
| Audio Player | Transport operation | event | ss: | string,string | "PROC:AudioPlayerTransport" | "operation=stop" | Stop the song. |
| Audio Player | Transport operation | event | ss: | string,string | "PROC:AudioPlayerTransport" | "operation=play" | Play the song. |
| Audio Player | Transport operation | event | ss: | string,string | "PROC:AudioPlayerTransport" | "operation=prev" | Play the previous song. |
| Audio Player | Transport operation | event | ss: | string,string | "PROC:AudioPlayerTransport" | "operation=next" | Play the next song. |

Snapshot

Format: /yosc:req/<Action> <type tag> <value1> <value2>

| Category | Parameter Description | <Action> | <type tag> | type tag | <value1> | | <value2> | | comment |
|----------|-----------------------|-------------|------------|-------------|----------|---------|----------|-----|--|
| | | | | | min | max | min | max | |
| Snapshot | Recall snapshot | ssrecall_ex | si: | string, int | "1" | "65535" | 1 | 100 | <value1> : ParameterSet ID, <value2> : Snapshot No |

Identify

Format: /yosc:req/<Action> <type tag> <value>

| Category | Parameter Description | <Action> | <type tag> | type tag | <value1> | | comment |
|----------|-----------------------|----------|------------|----------|----------|-----|--|
| | | | | | min | max | |
| Identify | Request identify | identify | i: | int | 0 | 60 | <value> 0 : Stop request, 1-60 : Seconds to be displayed |

Device Mode

Format: /yosc:req/<Action> <type tag> <value>

| Category | Parameter Description | <Action> | <type tag> | type tag | <value> |
|-------------|------------------------------------|----------|------------|----------|-------------------------|
| Device Mode | Change the device's operation mode | devmode | s: | string | "normal" or "emergency" |

2.2. Parameter Value Detail

2.2.1. Ambient Noise Compensator

ANC Ratio

| Value | Display |
|-------|---------|
| 5 | 0.5:1 |
| 6 | 0.6:1 |
| 7 | 0.7:1 |
| 8 | 0.8:1 |
| 9 | 0.9:1 |
| 10 | 1.0:1 |
| 11 | 1.1:1 |
| 12 | 1.2:1 |
| 13 | 1.3:1 |
| 14 | 1.4:1 |
| 15 | 1.5:1 |
| 16 | 1.6:1 |
| 17 | 1.7:1 |
| 18 | 1.8:1 |
| 19 | 1.9:1 |
| 20 | 2.0:1 |

2.2.2. Auto Gain Control

Response Time

| Value | Display | Value | Display |
|-------|---------|-------|---------|
| 0 | 100msec | 30 | 2.20sec |
| 1 | 150msec | 31 | 2.30sec |
| 2 | 200msec | 32 | 2.40sec |
| 3 | 250msec | 33 | 2.50sec |
| 4 | 300msec | 34 | 2.60sec |
| 5 | 350msec | 35 | 2.70sec |
| 6 | 400msec | 36 | 2.80sec |
| 7 | 450msec | 37 | 2.90sec |
| 8 | 500msec | 38 | 3.00sec |
| 9 | 550msec | 39 | 3.10sec |
| 10 | 600msec | 40 | 3.20sec |
| 11 | 650msec | 41 | 3.30sec |
| 12 | 700msec | 42 | 3.40sec |
| 13 | 750msec | 43 | 3.50sec |
| 14 | 800msec | 44 | 3.60sec |
| 15 | 850msec | 45 | 3.70sec |
| 16 | 900msec | 46 | 3.80sec |
| 17 | 950msec | 47 | 3.90sec |
| 18 | 1.00sec | 48 | 4.00sec |
| 19 | 1.10sec | 49 | 4.10sec |
| 20 | 1.20sec | 50 | 4.20sec |
| 21 | 1.30sec | 51 | 4.30sec |
| 22 | 1.40sec | 52 | 4.40sec |
| 23 | 1.50sec | 53 | 4.50sec |
| 24 | 1.60sec | 54 | 4.60sec |
| 25 | 1.70sec | 55 | 4.70sec |
| 26 | 1.80sec | 56 | 4.80sec |
| 27 | 1.90sec | 57 | 4.90sec |
| 28 | 2.00sec | 58 | 5.00sec |
| 29 | 2.10sec | | |

2.2.3. Combiner

Room Combiner / Room Combiner plus Automixer

Source

| Value | Display |
|-------|---------|
| 0 | BGM1 |
| 1 | BGM2 |
| 2 | BGM3 |
| 3 | BGM4 |

Mode

| Value | Display |
|-------|---------|
| 0 | Mute |
| 1 | Man |
| 2 | Auto |

Weight

| Value | Display |
|-------|---------|
| -3000 | -100.0 |
| -2950 | -29.5 |
| -2900 | -29.0 |
| -2850 | -28.5 |
| : | : |
| : | : |
| -100 | -1.0 |
| -50 | -0.5 |
| 0 | 0.0 |
| 50 | 0.5 |
| 100 | 1.0 |
| : | : |
| : | : |
| 1350 | 13.5 |
| 1400 | 14.0 |
| 1450 | 14.5 |
| 1500 | 15.0 |

2.2.4. Dynamics

Ratio

| Value | Display | Value | Display | Value | Display | Value | Display |
|-------|---------|-------|---------|-------|---------|-------|---------|
| 10 | 1.0:1 | 48 | 4.8:1 | 86 | 8.6:1 | 124 | 12.4:1 |
| 11 | 1.1:1 | 49 | 4.9:1 | 87 | 8.7:1 | 125 | 12.5:1 |
| 12 | 1.2:1 | 50 | 5.0:1 | 88 | 8.8:1 | 126 | 12.6:1 |
| 13 | 1.3:1 | 51 | 5.1:1 | 89 | 8.9:1 | 127 | 12.7:1 |
| 14 | 1.4:1 | 52 | 5.2:1 | 90 | 9.0:1 | 128 | 12.8:1 |
| 15 | 1.5:1 | 53 | 5.3:1 | 91 | 9.1:1 | 129 | 12.9:1 |
| 16 | 1.6:1 | 54 | 5.4:1 | 92 | 9.2:1 | 130 | 13.0:1 |
| 17 | 1.7:1 | 55 | 5.5:1 | 93 | 9.3:1 | 131 | 13.1:1 |
| 18 | 1.8:1 | 56 | 5.6:1 | 94 | 9.4:1 | 132 | 13.2:1 |
| 19 | 1.9:1 | 57 | 5.7:1 | 95 | 9.5:1 | 133 | 13.3:1 |
| 20 | 2.0:1 | 58 | 5.8:1 | 96 | 9.6:1 | 134 | 13.4:1 |
| 21 | 2.1:1 | 59 | 5.9:1 | 97 | 9.7:1 | 135 | 13.5:1 |
| 22 | 2.2:1 | 60 | 6.0:1 | 98 | 9.8:1 | 136 | 13.6:1 |
| 23 | 2.3:1 | 61 | 6.1:1 | 99 | 9.9:1 | 137 | 13.7:1 |
| 24 | 2.4:1 | 62 | 6.2:1 | 100 | 10.0:1 | 138 | 13.8:1 |
| 25 | 2.5:1 | 63 | 6.3:1 | 101 | 10.1:1 | 139 | 13.9:1 |
| 26 | 2.6:1 | 64 | 6.4:1 | 102 | 10.2:1 | 140 | 14.0:1 |
| 27 | 2.7:1 | 65 | 6.5:1 | 103 | 10.3:1 | 141 | 14.1:1 |
| 28 | 2.8:1 | 66 | 6.6:1 | 104 | 10.4:1 | 142 | 14.2:1 |
| 29 | 2.9:1 | 67 | 6.7:1 | 105 | 10.5:1 | 143 | 14.3:1 |
| 30 | 3.0:1 | 68 | 6.8:1 | 106 | 10.6:1 | 144 | 14.4:1 |
| 31 | 3.1:1 | 69 | 6.9:1 | 107 | 10.7:1 | 145 | 14.5:1 |
| 32 | 3.2:1 | 70 | 7.0:1 | 108 | 10.8:1 | 146 | 14.6:1 |
| 33 | 3.3:1 | 71 | 7.1:1 | 109 | 10.9:1 | 147 | 14.7:1 |
| 34 | 3.4:1 | 72 | 7.2:1 | 110 | 11.0:1 | 148 | 14.8:1 |
| 35 | 3.5:1 | 73 | 7.3:1 | 111 | 11.1:1 | 149 | 14.9:1 |
| 36 | 3.6:1 | 74 | 7.4:1 | 112 | 11.2:1 | 150 | 15.0:1 |
| 37 | 3.7:1 | 75 | 7.5:1 | 113 | 11.3:1 | 151 | 15.1:1 |
| 38 | 3.8:1 | 76 | 7.6:1 | 114 | 11.4:1 | 152 | 15.2:1 |
| 39 | 3.9:1 | 77 | 7.7:1 | 115 | 11.5:1 | 153 | 15.3:1 |
| 40 | 4.0:1 | 78 | 7.8:1 | 116 | 11.6:1 | 154 | 15.4:1 |
| 41 | 4.1:1 | 79 | 7.9:1 | 117 | 11.7:1 | 155 | 15.5:1 |
| 42 | 4.2:1 | 80 | 8.0:1 | 118 | 11.8:1 | 156 | 15.6:1 |
| 43 | 4.3:1 | 81 | 8.1:1 | 119 | 11.9:1 | 157 | 15.7:1 |
| 44 | 4.4:1 | 82 | 8.2:1 | 120 | 12.0:1 | 158 | 15.8:1 |
| 45 | 4.5:1 | 83 | 8.3:1 | 121 | 12.1:1 | 159 | 15.9:1 |
| 46 | 4.6:1 | 84 | 8.4:1 | 122 | 12.2:1 | 160 | 16.0:1 |
| 47 | 4.7:1 | 85 | 8.5:1 | 123 | 12.3:1 | 161 | 16.1:1 |

| Value | Display | Value | Display | Value | Display | Value | Display |
|-------|---------|-------|---------|-------|---------|-------|---------|
| 162 | 16.2:1 | 172 | 17.2:1 | 182 | 18.2:1 | 192 | 19.2:1 |
| 163 | 16.3:1 | 173 | 17.3:1 | 183 | 18.3:1 | 193 | 19.3:1 |
| 164 | 16.4:1 | 174 | 17.4:1 | 184 | 18.4:1 | 194 | 19.4:1 |
| 165 | 16.5:1 | 175 | 17.5:1 | 185 | 18.5:1 | 195 | 19.5:1 |
| 166 | 16.6:1 | 176 | 17.6:1 | 186 | 18.6:1 | 196 | 19.6:1 |
| 167 | 16.7:1 | 177 | 17.7:1 | 187 | 18.7:1 | 197 | 19.7:1 |
| 168 | 16.8:1 | 178 | 17.8:1 | 188 | 18.8:1 | 198 | 19.8:1 |
| 169 | 16.9:1 | 179 | 17.9:1 | 189 | 18.9:1 | 199 | 19.9:1 |
| 170 | 17.0:1 | 180 | 18.0:1 | 190 | 19.0:1 | 200 | 20.0:1 |
| 171 | 17.1:1 | 181 | 18.1:1 | 191 | 19.1:1 | 201 | ∞:1 |

Knee

| Value | Display |
|-------|---------|
| 0 | HARD |
| 1 | 1 |
| 2 | 2 |
| 3 | 3 |
| 4 | 4 |
| 5 | 5 |

Keyin (Mono)

| Value | Display |
|-------|---------|
| 0 | KeyIn |
| 1 | Self |

Keyin (Stereo)

| Value | Display |
|-------|---------|
| 0 | KeyIn |
| 1 | MaxIn |
| 2 | L |
| 3 | R |

Keyin (Multi)

| Value | Display | Value | Display | Value | Display | Value | Display |
|-------|---------|-------|---------|-------|---------|-------|---------|
| 0 | KeyIn | 17 | 16 | 34 | 33 | 51 | 50 |
| 1 | MaxIn | 18 | 17 | 35 | 34 | 52 | 51 |
| 2 | 1 | 19 | 18 | 36 | 35 | 53 | 52 |
| 3 | 2 | 20 | 19 | 37 | 36 | 54 | 53 |
| 4 | 3 | 21 | 20 | 38 | 37 | 55 | 54 |
| 5 | 4 | 22 | 21 | 39 | 38 | 56 | 55 |
| 6 | 5 | 23 | 22 | 40 | 39 | 57 | 56 |
| 7 | 6 | 24 | 23 | 41 | 40 | 58 | 57 |
| 8 | 7 | 25 | 24 | 42 | 41 | 59 | 58 |
| 9 | 8 | 26 | 25 | 43 | 42 | 60 | 59 |
| 10 | 9 | 27 | 26 | 44 | 43 | 61 | 60 |
| 11 | 10 | 28 | 27 | 45 | 44 | 62 | 61 |
| 12 | 11 | 29 | 28 | 46 | 45 | 63 | 62 |
| 13 | 12 | 30 | 29 | 47 | 46 | 64 | 63 |
| 14 | 13 | 31 | 30 | 48 | 47 | 65 | 64 |
| 15 | 14 | 32 | 31 | 49 | 48 | | |
| 16 | 15 | 33 | 32 | 50 | 49 | | |

2.2.5. REV-X

Type

| Value | Display |
|-------|---------|
| 0 | HALL |
| 1 | ROOM |
| 2 | PLATE |

Hall/RevTime

| Value | Display (sec) | Value | Display (sec) | Value | Display (sec) | Value | Display (sec) |
|-------|---------------|-------|---------------|-------|---------------|-------|---------------|
| 0 | 0.279 | 20 | 2.140 | 40 | 4.000 | 60 | 12.100 |
| 1 | 0.372 | 21 | 2.230 | 41 | 4.100 | 61 | 13.000 |
| 2 | 0.466 | 22 | 2.330 | 42 | 4.190 | 62 | 14.000 |
| 3 | 0.559 | 23 | 2.420 | 43 | 4.280 | 63 | 14.900 |
| 4 | 0.652 | 24 | 2.510 | 44 | 4.380 | 64 | 15.800 |
| 5 | 0.745 | 25 | 2.610 | 45 | 4.470 | 65 | 16.800 |
| 6 | 0.838 | 26 | 2.700 | 46 | 4.560 | 66 | 17.700 |
| 7 | 0.931 | 27 | 2.790 | 47 | 4.660 | 67 | 18.600 |
| 8 | 1.020 | 28 | 2.890 | 48 | 5.120 | 68 | 23.300 |
| 9 | 1.120 | 29 | 2.980 | 49 | 5.590 | 69 | 27.900 |
| 10 | 1.210 | 30 | 3.070 | 50 | 6.050 | | |
| 11 | 1.300 | 31 | 3.170 | 51 | 6.520 | | |
| 12 | 1.400 | 32 | 3.260 | 52 | 6.980 | | |
| 13 | 1.490 | 33 | 3.350 | 53 | 7.450 | | |
| 14 | 1.580 | 34 | 3.450 | 54 | 7.920 | | |
| 15 | 1.680 | 35 | 3.540 | 55 | 8.380 | | |
| 16 | 1.770 | 36 | 3.630 | 56 | 8.850 | | |
| 17 | 1.860 | 37 | 3.720 | 57 | 9.310 | | |
| 18 | 1.960 | 38 | 3.820 | 58 | 10.200 | | |
| 19 | 2.050 | 39 | 3.910 | 59 | 11.200 | | |

Room/RevTime

| Value | Display (sec) | Value | Display (sec) | Value | Display (sec) | Value | Display (sec) |
|-------|---------------|-------|---------------|-------|---------------|-------|---------------|
| 0 | 0.409 | 20 | 3.130 | 40 | 5.860 | 60 | 17.700 |
| 1 | 0.545 | 21 | 3.270 | 41 | 6.000 | 61 | 19.100 |
| 2 | 0.681 | 22 | 3.410 | 42 | 6.130 | 62 | 20.400 |
| 3 | 0.818 | 23 | 3.540 | 43 | 6.270 | 63 | 21.800 |
| 4 | 0.954 | 24 | 3.680 | 44 | 6.410 | 64 | 23.200 |
| 5 | 1.090 | 25 | 3.820 | 45 | 6.540 | 65 | 24.500 |
| 6 | 1.230 | 26 | 3.950 | 46 | 6.680 | 66 | 25.900 |
| 7 | 1.360 | 27 | 4.090 | 47 | 6.810 | 67 | 27.300 |
| 8 | 1.500 | 28 | 4.220 | 48 | 7.500 | 68 | 34.100 |
| 9 | 1.640 | 29 | 4.360 | 49 | 8.180 | 69 | 40.900 |
| 10 | 1.770 | 30 | 4.500 | 50 | 8.860 | | |
| 11 | 1.910 | 31 | 4.630 | 51 | 9.540 | | |
| 12 | 2.040 | 32 | 4.770 | 52 | 10.200 | | |
| 13 | 2.180 | 33 | 4.910 | 53 | 10.900 | | |
| 14 | 2.320 | 34 | 5.040 | 54 | 11.600 | | |
| 15 | 2.450 | 35 | 5.180 | 55 | 12.300 | | |
| 16 | 2.590 | 36 | 5.320 | 56 | 12.900 | | |
| 17 | 2.730 | 37 | 5.450 | 57 | 13.600 | | |
| 18 | 2.860 | 38 | 5.590 | 58 | 15.000 | | |
| 19 | 3.000 | 39 | 5.720 | 59 | 16.400 | | |

Plate/RevTime

| Value | Display (sec) | Value | Display (sec) | Value | Display (sec) | Value | Display (sec) |
|-------|---------------|-------|---------------|-------|---------------|-------|---------------|
| 0 | 0.469 | 20 | 3.600 | 40 | 6.730 | 60 | 20.300 |
| 1 | 0.626 | 21 | 3.750 | 41 | 6.880 | 61 | 21.900 |
| 2 | 0.782 | 22 | 3.910 | 42 | 7.040 | 62 | 23.500 |
| 3 | 0.938 | 23 | 4.070 | 43 | 7.190 | 63 | 25.000 |
| 4 | 1.090 | 24 | 4.220 | 44 | 7.350 | 64 | 26.600 |
| 5 | 1.250 | 25 | 4.380 | 45 | 7.510 | 65 | 28.200 |
| 6 | 1.410 | 26 | 4.540 | 46 | 7.660 | 66 | 29.700 |
| 7 | 1.560 | 27 | 4.690 | 47 | 7.820 | 67 | 31.300 |
| 8 | 1.720 | 28 | 4.850 | 48 | 8.600 | 68 | 39.100 |
| 9 | 1.880 | 29 | 5.000 | 49 | 9.380 | 69 | 46.900 |
| 10 | 2.030 | 30 | 5.160 | 50 | 10.200 | | |
| 11 | 2.190 | 31 | 5.320 | 51 | 10.900 | | |
| 12 | 2.350 | 32 | 5.470 | 52 | 11.700 | | |
| 13 | 2.500 | 33 | 5.630 | 53 | 12.500 | | |
| 14 | 2.660 | 34 | 5.790 | 54 | 13.300 | | |
| 15 | 2.820 | 35 | 5.940 | 55 | 14.100 | | |
| 16 | 2.970 | 36 | 6.100 | 56 | 14.900 | | |
| 17 | 3.130 | 37 | 6.260 | 57 | 15.600 | | |
| 18 | 3.280 | 38 | 6.410 | 58 | 17.200 | | |
| 19 | 3.440 | 39 | 6.570 | 59 | 18.800 | | |

HPF/LPF/LowFreq

| Value | Display (Hz) | Value | Display (Hz) | Value | Display (Hz) |
|-------|--------------|-------|--------------|-------|--------------|
| 0 | Thru | 21 | 225 | 42 | 2500 |
| 1 | 22 | 22 | 250 | 43 | 2800 |
| 2 | 25 | 23 | 280 | 44 | 3200 |
| 3 | 28 | 24 | 315 | 45 | 3600 |
| 4 | 32 | 25 | 355 | 46 | 4000 |
| 5 | 36 | 26 | 400 | 47 | 4500 |
| 6 | 40 | 27 | 450 | 48 | 5000 |
| 7 | 45 | 28 | 500 | 49 | 5600 |
| 8 | 50 | 29 | 560 | 50 | 6300 |
| 9 | 56 | 30 | 630 | 51 | 7000 |
| 10 | 63 | 31 | 700 | 52 | 8000 |
| 11 | 70 | 32 | 800 | 53 | 9000 |
| 12 | 80 | 33 | 900 | 54 | 10000 |
| 13 | 90 | 34 | 1000 | 55 | 11000 |
| 14 | 100 | 35 | 1100 | 56 | 12000 |
| 15 | 110 | 36 | 1200 | 57 | 14000 |
| 16 | 125 | 37 | 1400 | 58 | 16000 |
| 17 | 140 | 38 | 1600 | 59 | 18000 |
| 18 | 160 | 39 | 1800 | 60 | Thru |
| 19 | 180 | 40 | 2000 | | |
| 20 | 200 | 41 | 2200 | | |

* HPF 0 - 52, LPF : 34 - 60, LowFreq : 1 - 59

2.2.6. EQ

2.2.6.1. PEQ

Type

| Value | Display |
|-------|------------------|
| 0 | PEQ |
| 1 | L.SHELF 6dB/Oct |
| 2 | L.SHELF 12dB/Oct |
| 3 | H.SHELF 6dB/Oct |
| 4 | H.SHELF 12dB/Oct |
| 5 | HPF |
| 6 | LPF |

2.2.7. Filter

2.2.7.1. HPF/LPF/BPF

HPF/LPF Type

| Value | Display | Value | Display |
|-------|-------------------|-------|-------------------|
| 0 | Thru | 10 | 24dB/Oct Butwrth |
| 1 | 6dB/Oct | 11 | 24dB/Oct Bessel |
| 2 | 12dB/Oct AdjustGc | 12 | 24dB/Oct Linkwitz |
| 3 | 12dB/Oct Butwrth | 13 | 36dB/Oct AdjustGc |
| 4 | 12dB/Oct Bessel | 14 | 36dB/Oct Butwrth |
| 5 | 12dB/Oct Linkwitz | 15 | 36dB/Oct Bessel |
| 6 | 18dB/Oct AdjustGc | 16 | 48dB/Oct AdjustGc |
| 7 | 18dB/Oct Butwrth | 17 | 48dB/Oct Butwrth |
| 8 | 18dB/Oct Bessel | 18 | 48dB/Oct Bessel |
| 9 | 24dB/Oct AdjustGc | 19 | 48dB/Oct Linkwitz |

2.2.8. Mixer

2.2.8.1. Dugan Automixer

Mode

| Value | Display |
|-------|---------|
| 0 | Mute |
| 1 | Man |
| 2 | Auto |

Group (2 - 4 Channel)

| Value | Display |
|-------|---------|
| 0 | a |
| 1 | b |

Group (5 - 8 Channel)

| Value | Display |
|-------|---------|
| 0 | a |
| 1 | b |
| 2 | c |
| 3 | d |

Group (9 - 64 Channel)

| Value | Display |
|-------|---------|
| 0 | a |
| 1 | b |
| 2 | c |
| 3 | d |
| 4 | e |
| 5 | f |
| 6 | g |
| 7 | h |

2.2.9. Oscillator

Waveform

| Value | Display |
|-------|------------|
| 0 | SINE 100Hz |
| 1 | SINE 1kHz |
| 2 | SINE 10kHz |
| 3 | Pink |
| 4 | Burst |
| 5 | VARI |

2.2.10. Standard SPP/C-Series SPP (FIR)

HPF/LPF Type

| Value | Display |
|-------|------------|
| 0 | Thru |
| 1 | 6dB/Oct |
| 2 | 12dB ADJGC |
| 3 | 12dB BUT |
| 4 | 12dB BESSL |
| 5 | 12dB L-R |
| 6 | 18dB ADJGC |
| 7 | 18dB BUT |
| 8 | 18dB BESSL |
| 9 | 24dB ADJGC |
| 10 | 24dB BUT |
| 11 | 24dB BESSL |
| 12 | 24dB L-R |
| 13 | 36dB ADJGC |
| 14 | 36dB BUT |
| 15 | 36dB BESSL |
| 16 | 48dB ADJGC |
| 17 | 48dB BUT |
| 18 | 48dB BESSL |
| 19 | 48dB L-R |

EQ Type

| Value | Display |
|-------|------------------|
| 0 | PEQ |
| 1 | L.SHELF 6dB/Oct |
| 2 | L.SHELF 12dB/Oct |
| 3 | H.SHELF 6dB/Oct |
| 4 | H.SHELF 12dB/Oct |
| 5 | HPF |
| 6 | LPF |
| 7 | APF1 |
| 8 | APF2 |
| 9 | HORN |